EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L2	2	L1 and level and (accumulate or increment)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:06
L3	11506	game and level and (accumulate or increment)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:06
L4	1620	game and level and (accumulate or increment) and advertisement	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:07
L5	306	game and level and (accumulate or increment) and (advertisement with (point or value))	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:08
L6	8	game and level and (accumulate or increment) and (advertisement with (point or value)) and (product adj placement)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:09
L7	0	(video adj game) and level and (accumulate or increment) and (advertisement with (point or value)) and (product adj placement)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:09
L8	117	(video adj game) and level and (accumulate or increment) and (advertisement with (point or value))	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:10
L9	102	(video adj game) and level and (accumulate or increment) and (advertisement with (point or value)) and obtain	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/09 08:10

L11	0	(game adj advancement adj level) and (adervertisment adj point)	USPAT	OR	ON	2007/01/09 08:14
L12	0	(game adj advancement adj level) and (advertisment adj point)	USPAT	OR	ON	2007/01/09 08:15
L14	0	(game adj advancement adj level) and (advertisement adj point)	USPAT	OR	ON	2007/01/09 08:15
L15	0	(game adj level) and (advertisement adj point)	USPAT	OR	ON	2007/01/09 08:15
L16	0	(video adj game) and level and (advertisement adj point)	USPAT	OR	ON	2007/01/09 08:15
L17	218	(video adj game) and level and advertisement and (accumulate or increment)	USPAT	OR	ON	2007/01/09 08:16
L18	0	(video adj game) and level and advertisement and (accumulate or increment) and ontain	USPAT	OR	ON	2007/01/09 08:16
L19	179	(video adj game) and level and advertisement and (accumulate or increment) and obtain	USPAT	OR	ON	2007/01/09 08:16
L20	179	(video adj game) and level and advertisement and (accumulate or increment) and obtain and (point or value or count)	USPAT	OR	ON	2007/01/09 08:17
L21	105	(video adj game) and level and advertisement and (accumulate or increment) and obtain and (point or value or count) and compare	USPAT	OR	ON	2007/01/09 08:17
S4	2055	((463/31,32,35,43,44) or (700/91)).CCLS.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	OFF	2007/01/04 16:21
S10	2055	((463/31,32,35,43,44) or (700/91)).CCLS.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	OFF	2007/01/05 08:49
S17	71	(product adj placement) and advertis$ and (video adj game)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 13:57

S18	68	(product adj placement) and advertis$ and (video adj game) and time	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:05
S19	65	(product adj placement) and advertis$ and (video adj game) and time and (calculat$ or point or value or quality)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:07
S20	65	(product adj placement) and advertis$ and (video adj game) and time and (accumulat$ or calculat$ or point or value or quality)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:20
S21	3	(product adj placement) and advertis$ and (video adj game) and time and (accumulat$ or calculat$ or point or value or quality) and forced	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:21
S22	1562	track and advertis$ and (video adj game)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:42
S23	7	(track with advertis$) and (video adj game) and (product adj placement)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:42
S24	124	(track with advertis$) and (video adj game)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:42
S25	112	(product adj placement) and (threshold or (guaranteed adj point))	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:57

S26	12	(product adj placement) and (threshold or (guaranteed adj point)) and (video adj game)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT	OR	ON	2007/01/05 14:57